

Dreamworks Dedicated Unit at Paprikaas.
Job Description

Title: Lighter
Department: Lighting
Reports To: CG Supervisor

Essential Job Responsibilities:

- Establish direct and reflected lighting and shadows for each assigned shot. Ensure that assigned shots fit in the continuity of a sequence and fulfill the vision of the Directors, Production Designer, Art Director and VFX Supervisor, while meeting the production schedule.
- Create and fine tune the direct lighting, reflections, and shadows for each assigned shot, working with the resources and support provided. Ensure quality of final frames and cleanliness of setups.
- Perform lighting development setup as required.
- Submit work for review to CG Supervisor, Art Directors, Production Designers and/or VFX Supervisor. Address comments that come up during reviews. Clarify feedback when unclear.
- Ensure continuity problems in shots within the sequence are addressed.
- Optimize shots for rendering. Manage image files and associated disk space in an economical manner.
- Maintain current versions of movie files. Deliver material to Editorial.
- Update CG Supervisor and Production Supervisor on the progress of his/her shot.
- Show previous version of the work and clearly represent what the set of comments were, when necessary.
- Communicate creative, technical and/or interdepartmental issues appropriately.
- Work with Production Supervisor and CG Supervisor to meet sequence schedule milestones.
- Stay up to date on new tools and techniques.
- Attend necessary departmental and sequence meetings.
- Collaborate with other departments such as Layout, Modeling, Surfacing, Matte Painting, and Effects.
- Ensure that lighting setups are clean, documented and easy to understand. Pass off a shot to another lighter when necessary.
- May be asked to help train new staff.
- Timely consistent availability for CG rounds, AD rounds and dailies.
- Use downtime for departmental improvements such as documentation, updating classes and curriculum, and taking classes.